

The Road to Rio

English	Geography	History
<p>Rationale Children enjoy seeing pictures and hearing stories of Miss J Allen's travels. They learn that she is interested in visiting Brazil next year but does not know very much about it and asks the LEAPs children if they could find some information for her. Children enjoy reading 'The Road to Rio' and 'The Frog Olympics' and use these to inspire their writing. Children enjoy learning about Brazil and focus on Rio to create comparisons with Bournemouth. Inspired by the 2016 Olympics, the children learn about the history of the Olympics and in turn the contribution the Ancient Greeks have made to society today.</p>		
		
<p>Outcome Children combine their knowledge of Brazil to create a guide (including a page on the Olympics) which they will present to Miss J Allen to help her decide on her holiday location for 2017.</p>		

I need a hero

English	Design and technology	Art
<p>Rationale Children receive a visit from Mr Adamson who tells them about his life as a firefighter. The children have the opportunity to ask him about his life and his job. Inspired by their visit, the children reflect upon different heroes both within their lives and in books. Children think about the outfits heroes wear and how these are important to their image. Children develop their understanding of textiles to create capes. Children then think about their own hero and create an artistic representation.</p>		
		
<p>Outcome Children display their capes and artwork in a 'My Hero' exhibition and invite guests to attend.</p>		

A star so bright!

English	RE	Music
<p>Rationale Children enjoy watching a representation of the nativity from a different culture. Children then read an illustrated version of the nativity and explore the importance of the nativity for Christians. Children learn and perform a number of traditional and non-traditional Christmas songs.</p>		
		
<p>Outcome Children enjoy performing the songs they have been learning and share their writing linked to the Nativity.</p>		

LEAPS
Curriculum
2016-2017

Once upon a time

English	Computing	Art
<p>Rationale Children visit the local library to hear a story teller read a number of traditional tales. The librarian then explains that children are becoming disinterested in fairy tales and would like to make them more appealing. She asks the children to help with this by designing computer games based on fairy tales. Children start this process by finding out about the jobs that contribute to the creation of a computer game and focus particularly on those involved with the character design. Children read a range of fairy tales before choosing their favourite and creating a 'computer game' style representation of this character. Following this, children use PowerPoint to create their very own computer game.</p>		
		
<p>Outcome After creating their own computer game, children invite a friend from their year base to join them to play the game.</p>		

Wild Things

English	Science	Geography
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Rationale

Children visit the farm to look at the different animals and how they have different enclosures. The children start to think about the different animals in the world and how they would need different enclosures if they were to be kept in a zoo.

Children learn about the different animal groups and how animals can be classified. Children learn how animals have adapted to live in certain places and how they rely upon their habitats for a variety of things. Children learn about the different climate zones in relation to The Equator and reflect on what type of animals might live in these different zones. Children create their own fantasy zoo and design the ideal enclosure for an animal of their choice.



Outcome

Children share their zoo enclosure design with Highmead Farm.

When Will I see you again?

English	History	Design and technology
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Rationale

Children enjoy sampling mystery food and are asked what they think the food has in common. Children learn that the food was all popular during World War 2. Children reflect on the key events of World War 2 and think about the impact of these on the children of 1940 Britain. Children learn about rationing and cook a variety of dishes using only the ingredients available during the 1940s. Children reflect on any questions they may have and enjoy a visit from a World War 2 enthusiast.



Outcome

Children prepare a range of dishes and facts for a '1940s Style Tea Party' where they dress in period clothing and all invite a special guest.

Ready, Steady, Go!

English	Science	Music
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Rationale

Children explore the 'WeGo Lego' packs and enjoy following the instructions to create the toy car. Children learn they will be designing and making their own toy car and begin to collect examples of current toys available. Children work with a range of tools and materials to create a moving toy car. Children then use iMovie to create promotional videos for their cars.



Outcome

Children invite a friend from their year base to watch the videos they have been creating.